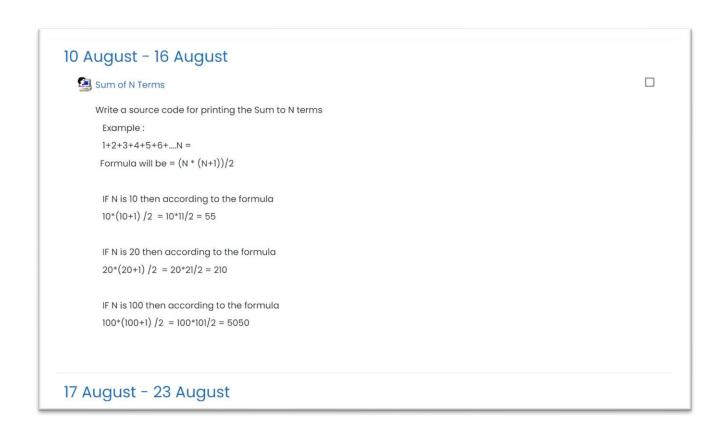




Basic Manual for Virtual Programming Lab for Students

How to access VPL assignment

First you need to go to your course and if the teacher has assigned you a VPL assignment then you will be able to see it once you access the course.



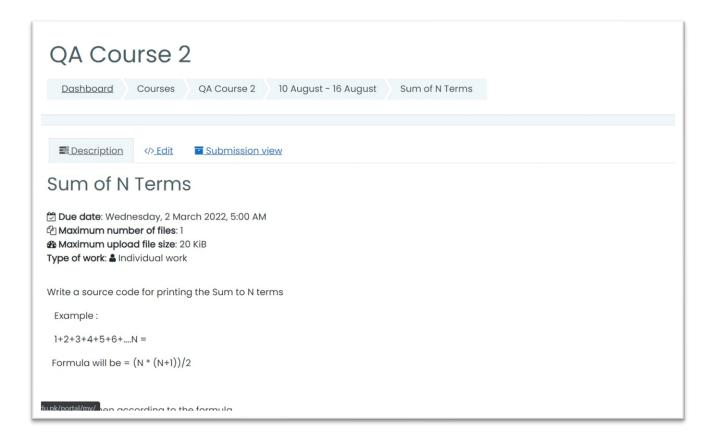




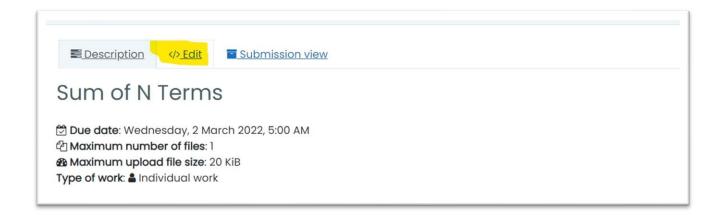
How to submit VPL assignment

Following steps must be followed to submit the VPL assignment as a student.

1. Click on the VPL assignment and you will see the following page.



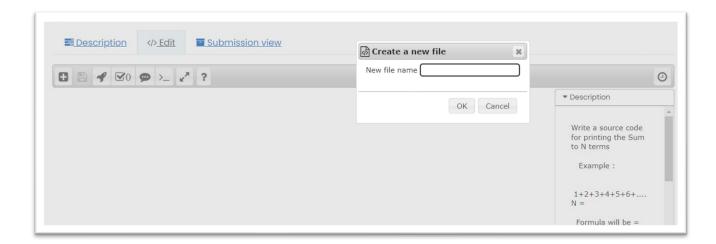
2. Click on the "Edit" tab.

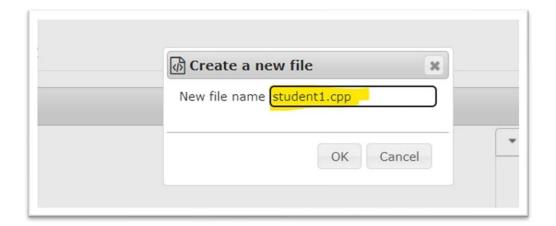






3. Create a file by providing any name to this file.





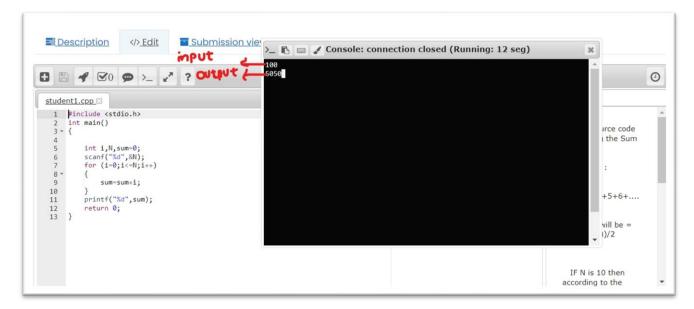
4. Write the code in the coding area and save it.





5. Now Execute your code if there are some errors in the code it will be highlighted otherwise your code will be executed successfully, and you can provide the input and output will be displayed.

```
\mathbf{V}_0
                      >_
#include <stdio.h>
  1
  2
     int main()
  3 = {
         i,N,sum=0;
scanf("%d",&N);
  4
  5
         for (i=0;i<=N;i++)
  6
  7 -
         {
  8
             sum=sim+i;
  9
         printf("%d",sum);
 10
         return 0;
 11
 12
```







6. Now if the teacher has given you the right to evaluate your assignment you can evaluate it by clicking the evaluate my assignment option.

```
∅ >_ ×<sup>×</sup>
student1.cpp ≅
  2 #include <stdio.h>
 3 int main()
 5
         int i,N,sum=0;
scanf("%d",&N);
  6
 7
          for (i=0;i<=N;i++)
  8
 9 +
10
              sum=sum+i;
11
         printf("%d",sum);
12
          return 0;
13
14
    }
```







7. Once the evaluation is successfully completed you will see the results of the evaluation.



Thank You